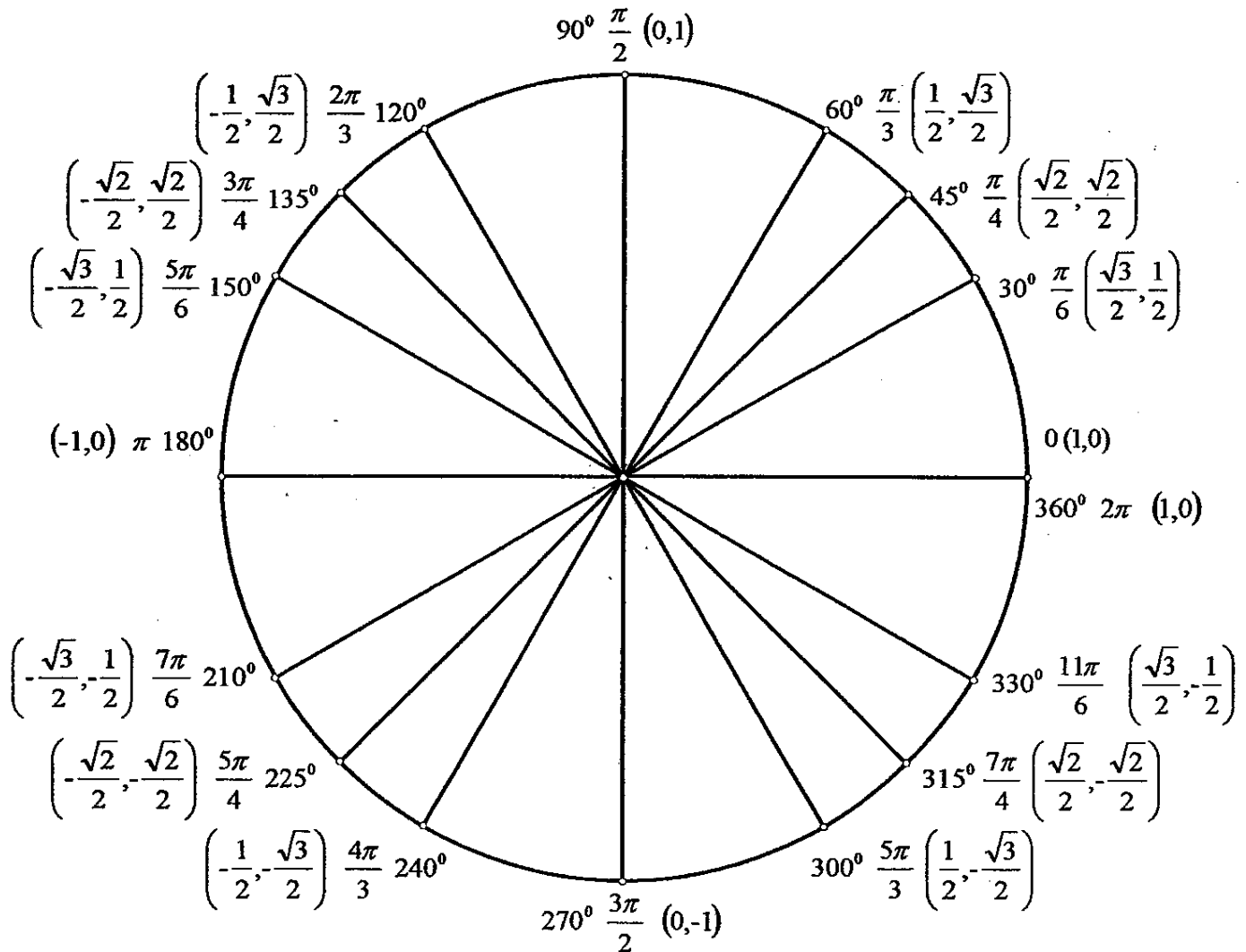


Unit Circle



cos x = x-axis

sin x = y-axis

(cos x, sin x)

(x, y)

(a, b)